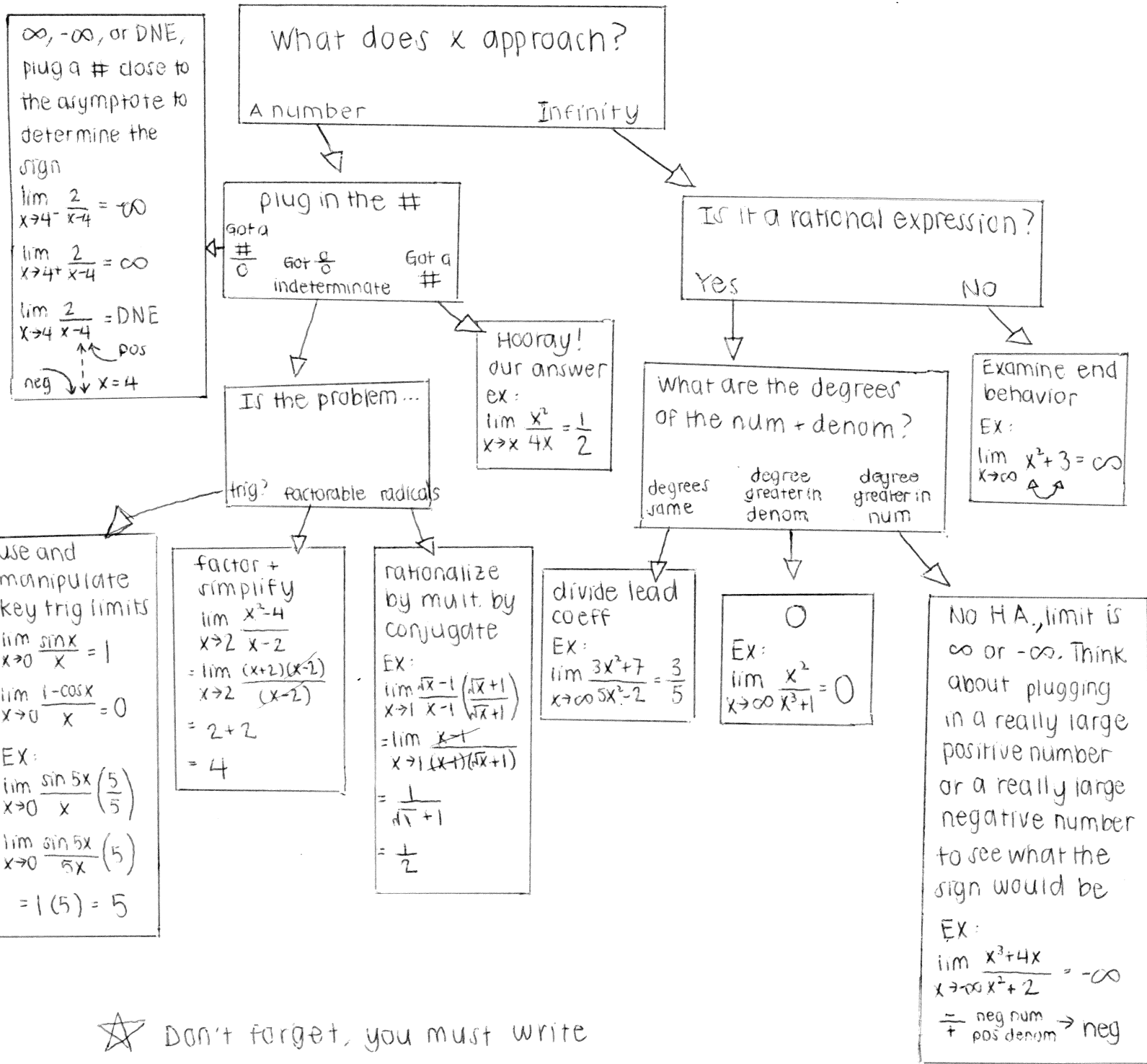


Limit Problems



★ Don't forget, you must write lim until you plug in x !!